

LUCERNE EVENTS



The Snow is Coming, and Things are Getting Cooler

Over the past four weeks a lot has occurred here at Lucerne. It is really great seeing the school community come alive in our special events, and especially amazing to see our students representing the school in such a positive manner. A good education is about more than just academics and school events provide the opportunity for students to develop their soft skills. It also provides them unique experiences to connect with the world at large. These events take a lot of effort to plan and execute, and it is only through our dedicated staff and wonderful community that they can occur, so an extra big thanks to everyone who has helped, helps or will help out.

Nick Graves - Principal of Lucerne

“SOMETIMES THE QUESTIONS ARE COMPLICATED AND THE ANSWERS ARE SIMPLE.”

Dr. Seuss

Dates to Remember

Nov. 13th
Remembrance Day Holiday - No School

Nov. 17th
Pro-D Non-instructional Day

Nov. 24th
Last Swimming Day for Elementary

Dec. 20th
Winter Concert

Dec. 21st
Last Day of School before Winter Holiday



Rup Loops: The Human Radio

Using vocal percussion, rhythmic rhymes and a variant of electric instruments from around the globe, Rup took the students of Lucerne on a journey of sound exploring anatomy, geography and culture. This dynamic, high energy performance blended techno, rap, hip-hop and south asian sounds into an interactive and educational program that was rife with learning opportunities.



Sand Northrup: The One Woman Circus

Students from kindergarten to grade 11 were lucky enough to participate in circus workshops with Sand Northrup and learn a wide variety of circus arts. After the workshops students were

able to view an amazing performance that allowed for students in the high school grades to demonstrate what they learned.



Halloween

Tricks and treats were had by all on October 31st. Students in every grade dressed up for our annual parade and demonstrated their halloween spirit. There were ghouls and ghosts as well as “cereal” killers and ninjas of almost every variety.



Remembrance Day Assembly

This Nov. 11th marks 99 years since the end of the First World War. It is hard to conceptualize an event so far in the past but it is important that the sacrifices made then, and in conflicts that came before and after the Great War, are never forgotten. Vern Hartman from the New Denver Legion and John Gates from the Slocan Legion came to the school and brought flags and spoke about the importance of remembering. A highlight of the assembly was Drew Farrell reading his essay about the impact war has on animals. A big thanks to everyone who came to commemorate this important day.



Work Experience and Work Safe Guest Speaker

Next week our grade 11 students will be venturing into the community to participate in work experience. This is an amazing opportunity for them to explore potential career paths as well as learning from valuable mentors. To prepare them for this opportunity Justin Tennant from Worksafe BC came into the school and gave a workshop on the importance of a safe workplace.



Foster a Love of Math Using Games

Most parents understand the importance of reading stories to their young children every night. Children's books are whimsical and full of colorful pictures. It's all designed to be fun, not a chore.

Unfortunately, no one tells parents to do the same for math! Instead of finding ways to immerse kids in hands-on mathematical experiences, parents often get workbooks or flashcards and use them to help kids memorize "math facts." This would be like replacing nightly "reading time", by studying the dictionary. Kids would hate that! And yet, that's exactly what we do to math—reduce it to repetitive drills. The good news is there is an analog to "reading time" called "game time."

Games are to math as books are to reading.

Encourage parents to play games at home as often as possible. Playing games helps children develop mathematical skills naturally without turning math into a chore. This is as true for preschoolers as it is for middle schoolers.

Games provide many benefits

- They are fun for the whole family
- They are interactive and collaborative
- They take the pressure out of math and put it into meaningful context
- They involve problem solving, critical thinking, estimation, and arithmetic skills

Which games are the best?

Almost any game you can think of requires planning, logic, and mental math—all skills that are vital to excellence in mathematics. Even a "word game" like Scrabble involves mathematical thinking when placing words to optimize your score. The games listed below are good for ALL ages from KG to 12th grade and on to adult! Yes, even high schoolers can enjoy good games.

Five game suggestions

1. SET (Ages 7+) This game takes a few minutes to learn and enhances visual/spatial reasoning skills. Each player surveys the field of 12 cards, while looking for groups of 3 cards that are all the same or all different with respect to shape, color, number, and pattern. Try the single-player online version to learn how the game works.

2. Qwirkle (Ages 6+)

Qwirkle is like Scrabble, but with shapes and colors instead of letters. Players can build on each other's lines with new tiles. The creative player can find clever ways to maximize their score. Qwirkle can be played with school-age students. As you play more, you and your child will discover new winning strategies.

3. Carcassonne (Ages 8+)

Carcassonne is a tile-based game for 2 to 5 players. Players build a landscape by adding tiles to the board as the game goes on. After strategically placing a tile, players have several options for placing their “followers” on the board. This allows the game to be played with a diverse set of competing strategies, which makes the game a lot of fun.

4. Settlers of Catan (Ages 8+)

Settlers of Catan is the winner of several gaming awards and was called “the board game of our time” by The Washington Post. Players try to build colonies as they acquire and trade resources. This is another game that allows for multiple competing strategies. A typical game lasts 60 to 90 minutes.

5. Forbidden Desert (Ages 8+)

Forbidden Desert is a cooperative game where each player takes the role of an adventurer with a unique skill that will aid the team. Players work together using each other’s unique skills to survive on an ever-shifting game board. The teamwork needed to play this game makes it a nice change from most competitive games.

By Dr. Raj Shah

<https://medium.com/inspired-ideas-prek-12/math-growth-at-home-helping-parents-to-support-students-8bca8ecf7ab1>

Announcements

Friday Night Gym will be beginning Nov. 17, students from age 12 and up may be welcome from 6:30 to 9:30

Elementary students interested in placing a photo order through the school, packages are due Nov. 14th

Badminton (Wed) and Pickle Ball (Thurs) has begun in Lucerne Gym from 7 to 9, A Rec Commission #6 and SD10 sponsored event; youth with an adult are encouraged to come

After school Dance Lessons has begun and registration forms can be found in the school office

After school gym club (Tuesday) and arts and crafts club (Thursday) sign up sheets will be sent home Tuesday Nov. 14th

Hot lunch forms can be picked up in the school office

Thank you to everyone who attended student led conferences!!!

If you have any follow up questions, or were unable to attend and would like to schedule a meeting time you can contact your student's teacher at the following:

Elementary

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